

Katamari StickWithMe

A Kotaku Game For Three or More



Objective: Collect All of your friends or be the last to be caught.

Need: A bunch of friends.

To Win: Avoid the growing Katamari and become the new Prince.

Inspiration: Katamari Damacy

Set-Up

1. Decide who will be the Prince.
2. The Prince decides who will be his Katamari.

Rules

1. The Prince must keep both hands on the Katamari at all times.
2. The Katamari must try to touch one of the players running around.
3. Once a touch occurs, the Katamari can't let go of the player they touched. They can use their free hand, if they have one, to try and touch another person.
4. The people touched become part of the Katamari and can try to touch other people.
5. The game ends when the last person is touched.
6. The last person touched becomes the new Prince and gets to decide who the new Katamari is.